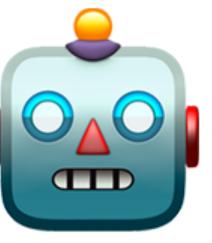


# Towards End-to-End Prosody Transfer for **Expressive Speech Synthesis with Tacotron**





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### **Prosody in Speech**



### What's Prosody?

- Intonation, rhythm, pitch, stress, loudness.
- Conveys emotion, emphasis, and additional meaning.
- Aids understanding.

#### How should we say this text? It depends.

- The cat sat on the mat.
- End-to-end TTS sounds **pretty good**. 🔊 =

#### Our working definition:

**Definition.** Prosody is the variation in speech signals that remains after accounting for variation due to phonetics, speaker identity, and channel effects (i.e. the recording environment).

### **Prosody Transfer**

#### **How to Control Prosody:**

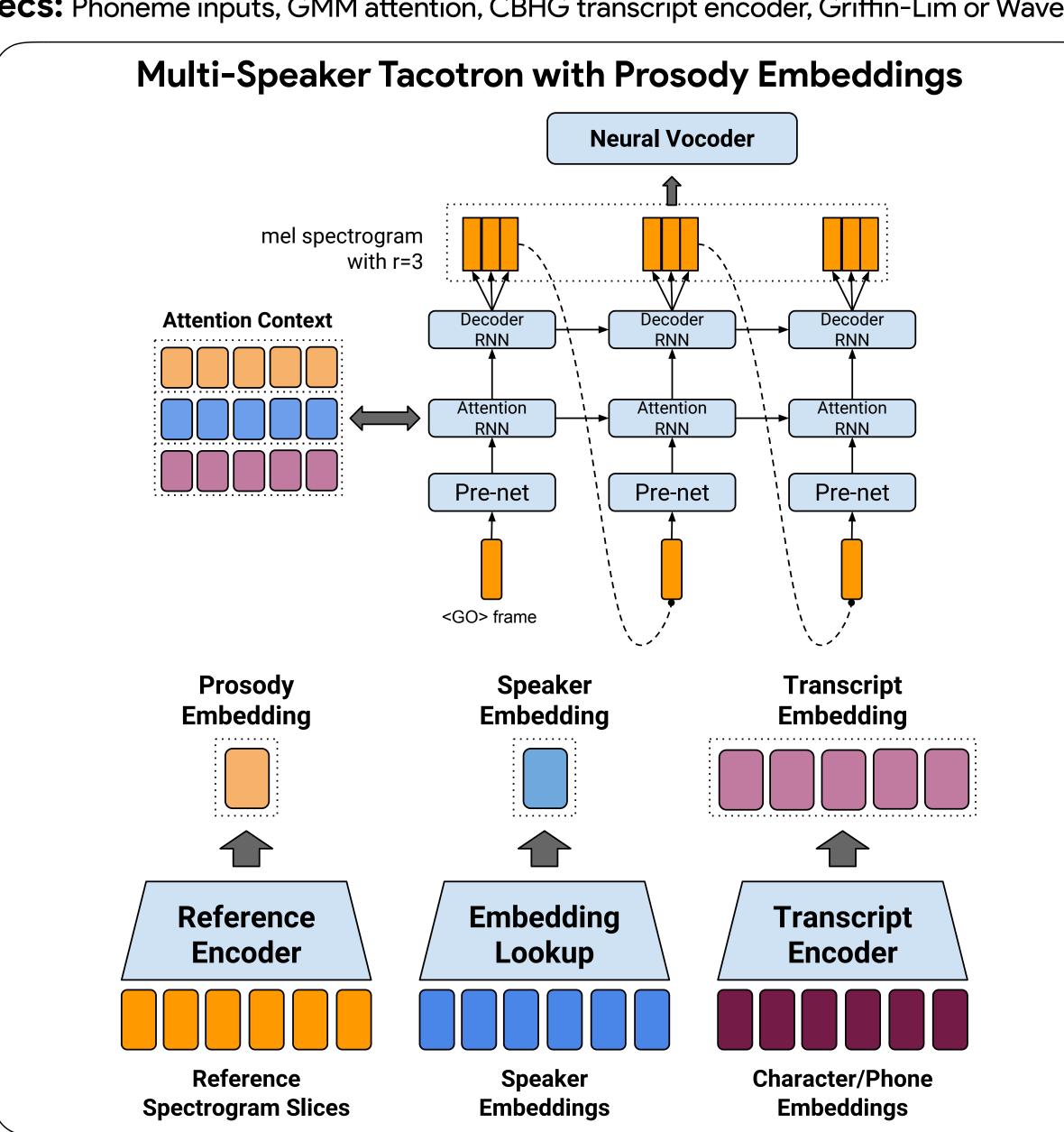
- Prosody annotations (e.g., ToBI)
- Phoneme-wise pitch, energy, duration.
- "Say it like this" (prosody transfer)

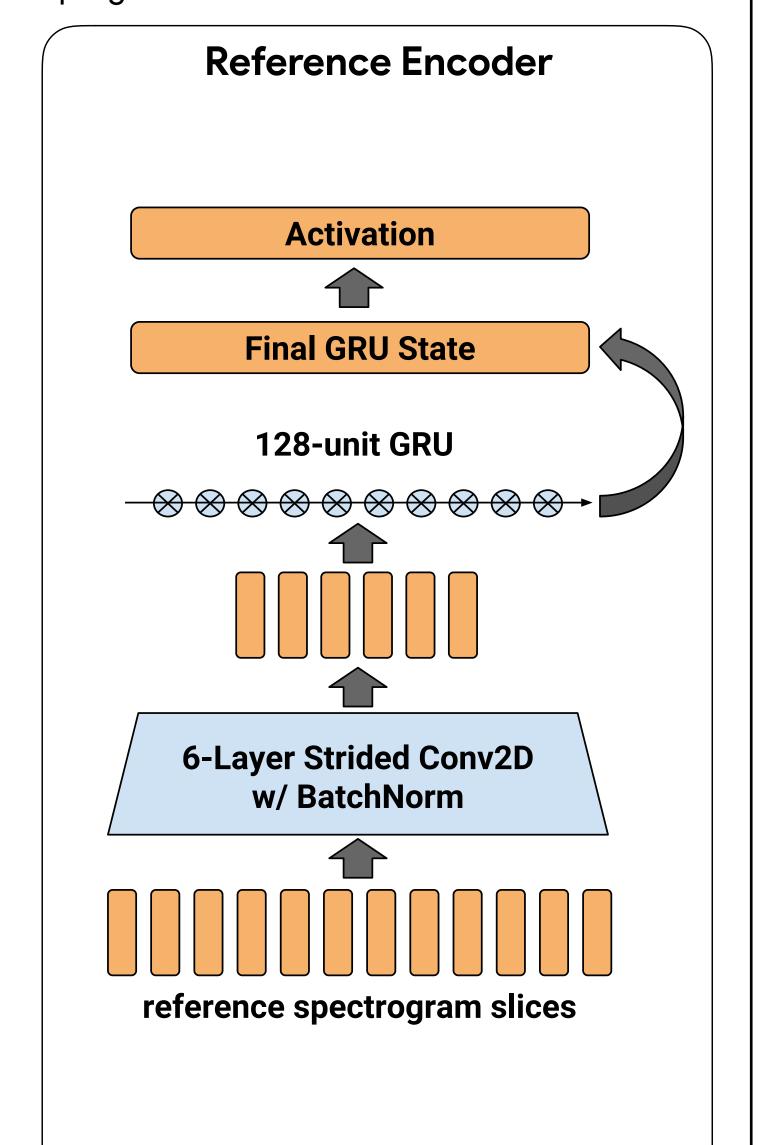
#### **Prosody Transfer Desiderata:**

- Pitch relative transfer (output within a speaker's natural range).
- Robust to text modifications (makes it scalable).

### **Tacotron Architecture**

**Specs:** Phoneme inputs, GMM attention, CBHG transcript encoder, Griffin-Lim or WaveNet sample generation.





### Quantitative / Subjective Results

### **Quantitative Similarity Measures**

• Mel Cepstral Distortion (MCD<sub>K</sub>): Mean squared error over first K MFCCs.

$$\frac{1}{T} \sum_{t=0}^{T-1} \sqrt{\sum_{k=1}^{K} \left( c_{t,k} - c'_{t,k} \right)^2}$$

• FO Frame Error (FFE): Percentage of frames with either a >20% pitch error or a voicing decision

$$\frac{\sum_{t=0}^{T-1} 1 \left[ |p_t - p_t'| > 0.2p_t \right] 1[v_t] 1[v_t'] + 1[v_t \neq v_t']}{T}$$

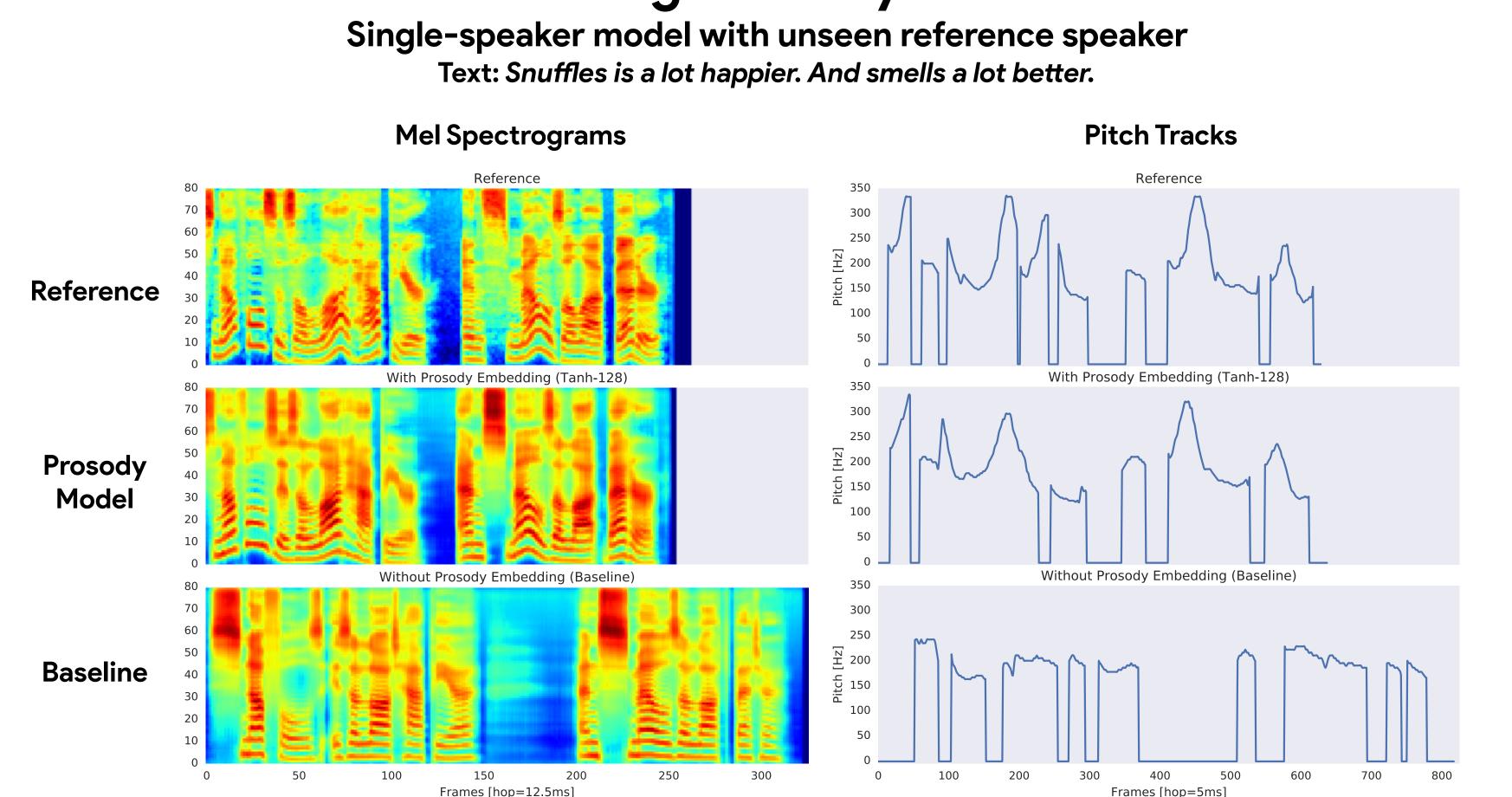
### Subjective Similarity Measure

**Subjective:** Anchored side-by-side prosody similarity comparisons on a scale of [-3 to 3]

#### Results Table

Reference	$MCD_{13}$	FFE	Subjective
SAME SPEAKER	10.63	53.2%	$\boldsymbol{1.611 \pm 0.164}$
SAME SPEAKER	<b>7.92</b>	<b>28.1</b> %	
UNSEEN SPEAKER	11.22	59.6%	$1.465 \pm 0.132$
UNSEEN SPEAKER	<b>8.89</b>	<b>38.0</b> %	
SAME SPEAKER	9.93	48.5%	$\boldsymbol{1.307 \pm 0.127}$
SAME SPEAKER	<b>6.99</b>	<b>27.5</b> %	
SEEN SPEAKER	12.37	64.2%	$0.871 \pm 0.138$
SEEN SPEAKER	<b>9.51</b>	<b>37.1</b> %	
UNSEEN SPEAKER UNSEEN SPEAKER	11.84 <b>10.87</b>	60.0% $41.3%$	$\boldsymbol{1.146 \pm 0.246}$
	SAME SPEAKER  UNSEEN SPEAKER  UNSEEN SPEAKER  SAME SPEAKER  SAME SPEAKER  SEEN SPEAKER  SEEN SPEAKER  UNSEEN SPEAKER	UNSEEN SPEAKER 11.22 UNSEEN SPEAKER 8.89  SAME SPEAKER 9.93 SAME SPEAKER 6.99  SEEN SPEAKER 12.37 SEEN SPEAKER 9.51  UNSEEN SPEAKER 11.84	SAME SPEAKER       7.92       28.1%         UNSEEN SPEAKER       11.22       59.6%         UNSEEN SPEAKER       8.89       38.0%         SAME SPEAKER       9.93       48.5%         SAME SPEAKER       6.99       27.5%         SEEN SPEAKER       12.37       64.2%         SEEN SPEAKER       9.51       37.1%         UNSEEN SPEAKER       11.84       60.0%

## Visualizing Prosody Transfer



### **Experiment Setup**

#### **Datasets**

- Single-speaker dataset: Audio book dataset, 147 hours, 49 books, read in an animated and emotive storytelling style (2013 Blizzard Challenge speaker).
- Multi-speaker dataset: Proprietary assistant-style dataset, 296 hours, 44 speakers (5 Australian, 6 British, 1 Indian, 2 Singaporean, and 30 American).

#### **Training**

- Train for >200k steps with Adam, batch size 256.
- Learning rate annealed from 1E-3 to 5E-5.
- Converges in 3-4 days.

### Robustness to Text Modifications



- Prosody embeddings work even with modified text input.
- Example modifications:
  - Reference: For the **first** time in **her** life she had been **danced tired**.
- Modified: For the last time in his life he had been handily embarrassed.
- Audio samples show that prosody is transferred to modified text.

### Preservation of Target Speaker Identity



### **Speaker Classifier**

- A simple speaker classifier is 99% accurate on ground truth and baseline synthesized audio.
- However, for a prosody model, it picks the target speaker only 20% of the time.
- And picks the reference speaker 61% of the time.

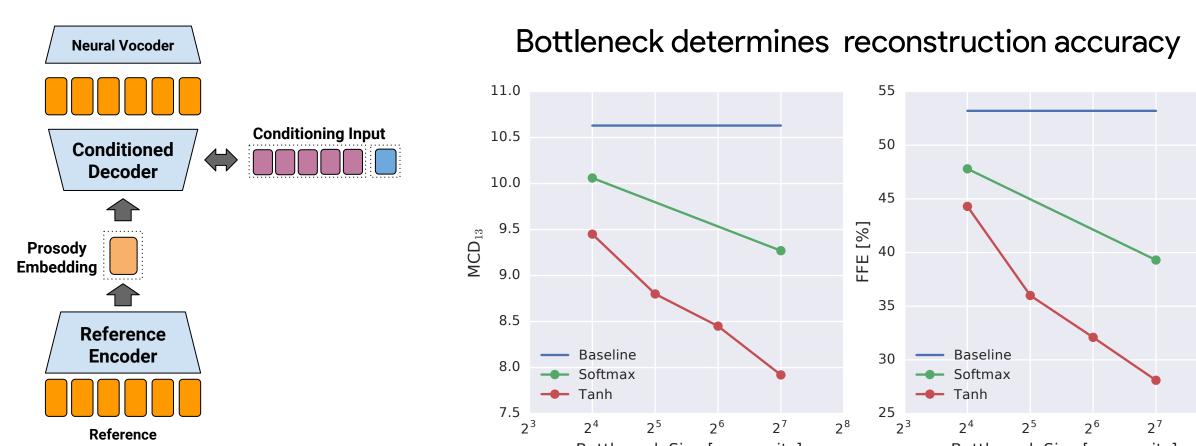
### | Disentangling Speaker and Prosody

- Prosody is a part of speaker identity.
- Which aspects of speaker identity should be preserved during prosody transfer?

text transformations.

Pitch-relative transfer is a feasible goal.

### Conditional Autoencoder Interpretation



### **Takeaways**



- Prosody is a very important aspect of speech.
- Prosody transfer is a natural interface for prosody control.
- End-to-end prosody transfer works well and is robust to
- Pitch-relative prosody transfer is a goal for future work.

